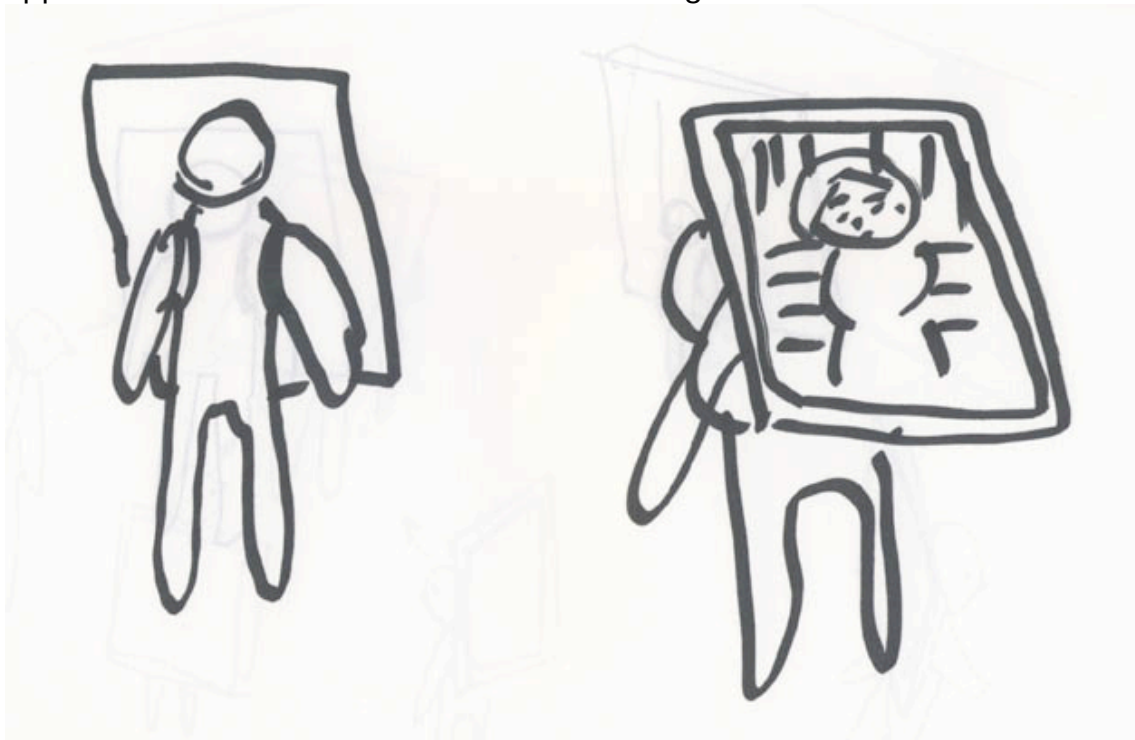


“Hump about the ART”

An experimental art-game project for the museum/or art gallery, where would like to make stronger connection and communication between audience and art works.

At the entrance of exhibition, audience must hump about a painting or a drawing, which is from correction of the museum. (If there is problem about security and guarantee, the museum can prepare reproduction of it.) Audience can not see what kind of art on his/her back. And there are no hung and exhibited art works on the wall.

Each audience his/herself can be art work to show contents, and he/she can appreciate art works on someone’s back moving around the museum.

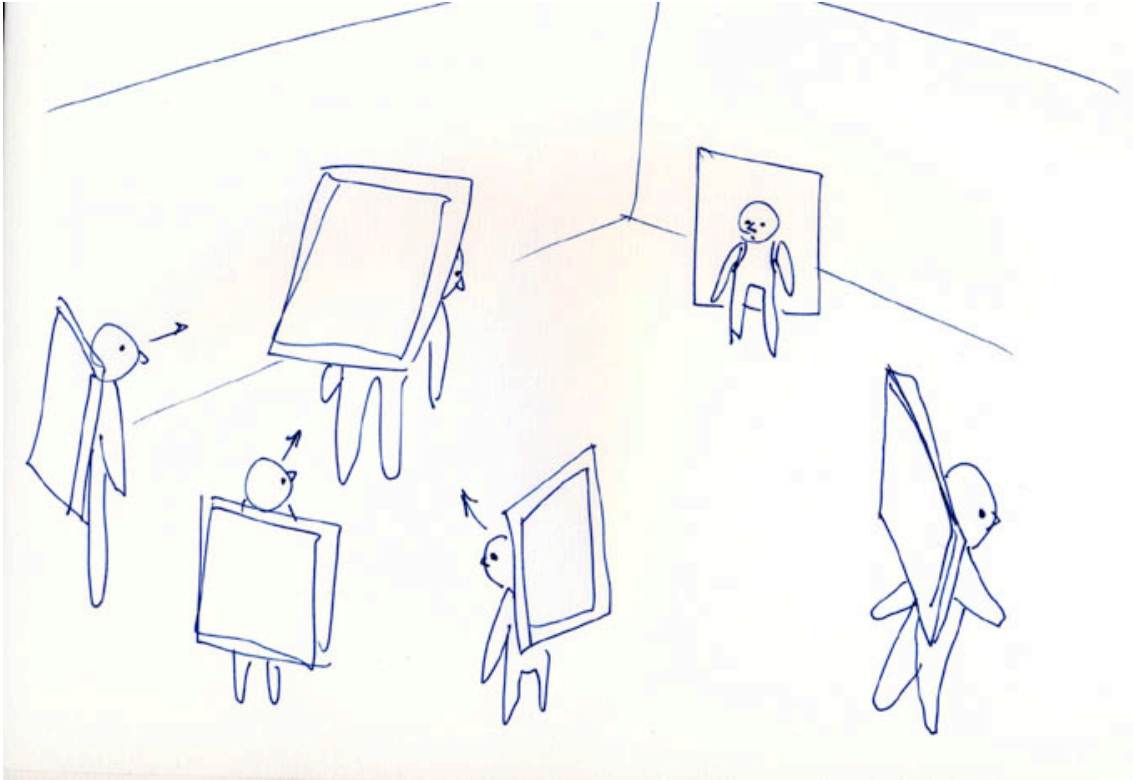


About paintings: Any size is available, but light to hump about.

WHAT CAN WE SEE IN THE ART MUSEUM?

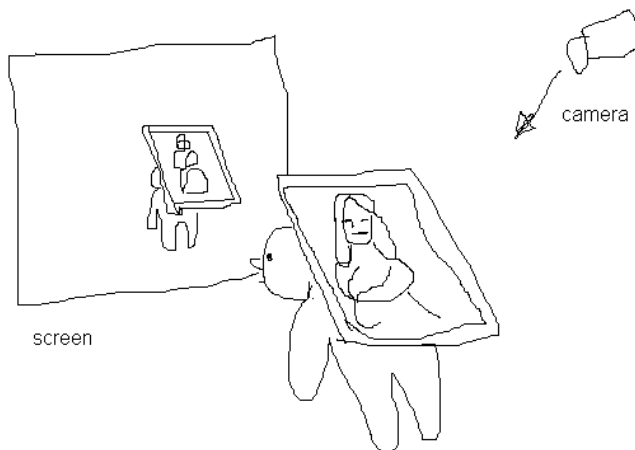
WHAT DOES IT MEEN THE ART WATCHING?

WHERE IS THE ART?



Only few spaces should have a video camera and a video projection. There the audience can see what is on his/her back. But he/she can see its image only through video camera.

When he/she want to see his/her art work on the back, he/she must watch his/herself at the same time through the video image.



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